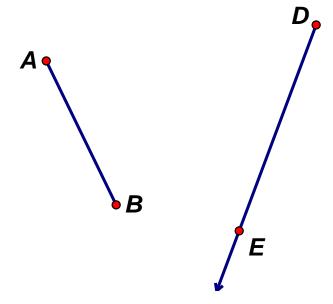
Going places with transformations

name:

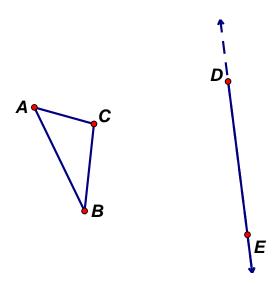
- 1. Describe how to find a rotation point and angle that will let you rotate the plane so that point A lands at point
- $\ensuremath{\textit{B}}$. Show your process using a compass, straight edge and blank protractor.



2. Describe how to find a series of 2 rotations (points and angles) that will let you rotate twice and have the image of A be exactly at D and the image of B on the ray \overrightarrow{DF}



3. Describe how to find a series of rotations (points and angles) and reflections (reflection lines) that will let you end up eventually with the image of A exactly on D, the image of B on ray \overrightarrow{DE} and the image of C to the right of \overrightarrow{DE} :



4. Describe how to find a series of rotations (points and angles) and reflections (reflection lines) that will let you end up eventually with the image of A exactly on D, the image of B on ray \overrightarrow{DE} and the image of C to the left of \overrightarrow{DE} :

